DSC 190 Machine Learning: Representations

Lecture 7 | Part 1

**The Spectral Theorem** 

### Eigenvectors

Let A be an n × n matrix. An eigenvector of A with eigenvalue λ is a nonzero vector v such that Av = λv.

### Eigenvectors (of Linear Transformations)

Let  $\vec{f}$  be a linear transformation. An **eigenvector** of  $\vec{f}$  with **eigenvalue**  $\lambda$  is a nonzero vector  $\vec{v}$  such that  $f(\vec{v}) = \lambda \vec{v}$ .

### **Geometric Interpretation**

• When  $\vec{f}$  is applied to one of its eigenvectors,  $\vec{f}$  simply scales it.

That is, it doesn't rotate it.

### **Symmetric Matrices**

Recall: a matrix A is symmetric if  $A^T = A$ .

### The Spectral Theorem<sup>1</sup>

Theorem: Let A be an n × n symmetric matrix. Then there exist n eigenvectors of A which are all mutually orthogonal.

<sup>1</sup>for symmetric matrices

### What?

- What does the spectral theorem mean?
- What is an eigenvector, really?
- Why are they useful?

### **Example Linear Transformation**



$$A = \begin{pmatrix} 5 & 5 \\ -10 & 12 \end{pmatrix}$$

### **Example Linear Transformation**



$$A = \begin{pmatrix} -2 & -1 \\ -5 & 3 \end{pmatrix}$$

### Example Symmetric Linear Transformation



$$A = \begin{pmatrix} 2 & -1 \\ -1 & 3 \end{pmatrix}$$

### Example Symmetric Linear Transformation



$$A = \begin{pmatrix} 5 & 0 \\ 0 & 2 \end{pmatrix}$$



 Symmetric linear transformations have axes of symmetry.



The axes of symmetry are **orthogonal** to one another.



The action of f along an axis of symmetry is simply to scale its input.



The size of this scaling can be different for each axis.

#### Main Idea

The **eigenvectors** of a symmetric linear transformation (matrix) are its axes of symmetry. The **eigenvalues** describe how much each axis of symmetry is scaled.

### Example





$$A = \begin{pmatrix} 5 & -0.1 \\ -0.1 & 2 \end{pmatrix}$$



$$A = \begin{pmatrix} 5 & -0.2 \\ -0.2 & 2 \end{pmatrix}$$



$$A = \begin{pmatrix} 5 & -0.3 \\ -0.3 & 2 \end{pmatrix}$$



$$A = \begin{pmatrix} 5 & -0.4 \\ -0.4 & 2 \end{pmatrix}$$



$$A = \begin{pmatrix} 5 & -0.5 \\ -0.5 & 2 \end{pmatrix}$$



$$A = \begin{pmatrix} 5 & -0.6 \\ -0.6 & 2 \end{pmatrix}$$



$$A = \begin{pmatrix} 5 & -0.7 \\ -0.7 & 2 \end{pmatrix}$$



$$A = \begin{pmatrix} 5 & -0.8 \\ -0.8 & 2 \end{pmatrix}$$



$$A = \begin{pmatrix} 5 & -0.9 \\ -0.9 & 2 \end{pmatrix}$$

### Why does $A^T = A$ result in symmetry?

$$\blacktriangleright A^{T} = A \implies \vec{f}(\hat{e}^{(1)}) \cdot \hat{e}^{(2)} = \vec{f}(\hat{e}^{(2)}) \cdot \hat{e}^{(1)}$$

### **The Spectral Theorem**<sup>2</sup>

Theorem: Let A be an n × n symmetric matrix. Then there exist n eigenvectors of A which are all mutually orthogonal.



<sup>2</sup>for symmetric matrices

### What about total symmetry?



 Every vector is an eigenvector.

$$A = \begin{pmatrix} 3 & 0 \\ 0 & 3 \end{pmatrix}$$

DSC 190 Machine Learning: Representations

#### Lecture 7 | Part 2

Why are eigenvectors useful?

## OK, but why are eigenvectors<sup>3</sup> useful?

- Eigenvectors are nice "building blocks" (basis vectors).
- Eigenvectors are **maximizers** (or minimizers).
- Eigenvectors are **equilibria**.

<sup>&</sup>lt;sup>3</sup>of symmetric matrices

### Eigendecomposition

- Any vector x can be written in terms of the eigenvectors of a symmetric matrix.
- ► This is called its **eigendecomposition**.



*f*(*x*) is longest along the "main" axis of symmetry.
 ► In the direction of the eigenvector with largest eigenvalue.

### Main Idea

To maximize  $\|\vec{f}(\vec{x})\|$  over unit vectors, pick  $\vec{x}$  to be an eigenvector of  $\vec{f}$  with the largest eigenvalue (in abs. value).

### Main Idea

To minimize  $\|\vec{f}(\vec{x})\|$  over unit vectors, pick  $\vec{x}$  to be an eigenvector of  $\vec{f}$  with the smallest eigenvalue (in abs. value).

### Proof

## Show that the maximizer of $||A\vec{x}||$ s.t., $||\vec{x}|| = 1$ is the top eigenvector of A.

### Corollary

To maximize  $\vec{x} \cdot A\vec{x}$  over unit vectors, pick  $\vec{x}$  to be top eigenvector of A.

### Example

• Maximize 
$$4x_1^2 + 2x_2 + 3x_1x_2$$
 subject to  $x_1^2 + x_2^2 = 1$ 



*f*(*x*) rotates *x* towards the "top" eigenvector *v*.

▶ v is an equilibrium.

### **The Power Method**

Method for computing the top eigenvector/value of A.

DSC 190 Machine Learning: Representations

Lecture 7 | Part 3

Diagonalization

### Spectral Theorem (Again)

- Theorem: Let A be an n × n symmetric matrix. Then there exists an orthogonal matrix U and a diagonal matrix Λ such that A = U<sup>T</sup>ΛU.
- The rows of U are the eigenvectors of A, and the entries of Λ are its eigenvalues.

U is said to diagonalize A.

### **Note about Bases**

- To write the matrix representation of f, you must first choose a basis.
- If it isn't stated, we'll assume the standard basis.
- But we can also write a matrix representing f in some other basis.

$$\begin{aligned} f(\hat{u}^{(1)}) &= 2\hat{u}^{(1)} + 3\hat{u}^{(2)} = (2,3)_{\mathcal{U}}^{\mathsf{T}} \\ f(\hat{u}^{(2)}) &= -5\hat{u}^{(1)} - \hat{u}^{(2)} = (-5,-1)_{\mathcal{U}}^{\mathsf{T}} \end{aligned} \qquad \mathsf{A}_{\mathcal{U}} = \mathbf{A}_{\mathcal{U}} =$$

## Eigenbasis

A basis of eigenvectors is particularly natural.

• Example: 
$$\vec{f}(\vec{v}^{(1)}) = \lambda_1 \vec{v}^{(1)}, \ \vec{f}(\vec{v}^{(2)}) = \lambda_2 \vec{v}^{(2)}$$

• Matrix representing  $\vec{f}$  in the eigenbasis:

### **Two Approaches**

# Approach 1: Write matrix for A w.r.t. standard basis *f*(x) = Ax

- Approach 2:
  - Change basis to eigenbasis
  - Apply matrix representing  $\vec{f}$  in the eigenbasis (simple)
  - Change basis back to original basis

### Spectral Theorem (Again)

- Theorem: Let A be an n × n symmetric matrix. Then there exists an orthogonal matrix U and a diagonal matrix Λ such that A = U<sup>T</sup>ΛU.
- Interpretation:
  - Change basis by multiplying by U
  - A is the representation of  $\vec{f}$  in the eigenbasis
  - Change basis back by multiplying by U<sup>T</sup>

### Geometric Interpretation of $\vec{u} \cdot \vec{v}$



### **Change of Basis**



$$\vec{x} = a_1 \hat{e}^{(1)} + a_2 \hat{e}^{(2)}$$
  
$$\vec{x} = b_1 \hat{u}^{(1)} + b_2 \hat{u}^{(2)}$$

### Change of Basis

Suppose  $\hat{u}^{(1)}$  and  $\hat{u}^{(2)}$  are our new, **orthonormal** basis vectors.

• We know 
$$\vec{x} = x_1 \hat{e}^{(1)} + x_2 \hat{e}^{(2)}$$

• We want to write 
$$\vec{x} = b_1 \hat{u}^{(1)} + b_2 \hat{u}^{(2)}$$

Solution

$$b_1 = \vec{x} \cdot \hat{u}^{(1)}$$
  $b_2 = \vec{x} \cdot \hat{u}^{(2)}$ 

### Example

$$\hat{u}^{(1)} = (\sqrt{3}/2, 1/2)^{T}$$
$$\hat{u}^{(2)} = (-1/2, \sqrt{3}/2)^{T}$$
$$\vec{x} = (1/2, 1)^{T}$$

### **Change of Basis Matrix**

Changing basis is a linear transformation

$$f(\vec{x}) = (\vec{x} \cdot \hat{u}^{(1)})\hat{u}^{(1)} + (\vec{x} \cdot \hat{u}^{(2)})\hat{u}^{(2)} = \begin{pmatrix} \vec{x} \cdot \hat{u}^{(1)} \\ \vec{x} \cdot \hat{u}^{(2)} \end{pmatrix}_{\mathcal{U}}$$

We can represent it with a matrix

$$\begin{pmatrix}\uparrow&\uparrow\\f(\hat{e}^{(1)})&f(\hat{e}^{(2)})\\\downarrow&\downarrow\end{pmatrix}$$

### Example

$$\hat{u}^{(1)} = (\sqrt{3}/2, 1/2)^{T}$$
$$\hat{u}^{(2)} = (-1/2, \sqrt{3}/2)^{T}$$
$$f(\hat{e}^{(1)}) =$$
$$f(\hat{e}^{(2)}) =$$
$$A =$$

### **Change of Basis Matrix**

Multiplying by this matrix gives the coordinate vector w.r.t. the new basis.

Example:

$$\hat{u}^{(1)} = (\sqrt{3}/2, 1/2)^{T}$$
$$\hat{u}^{(2)} = (-1/2, \sqrt{3}/2)^{T}$$
$$A = \begin{pmatrix} \sqrt{3}/2 & 1/2 \\ -1/2 & \sqrt{3}/2 \end{pmatrix}$$
$$\vec{x} = (1/2, 1)^{T}$$

## **Change to Eigenbasis**

It can be shown that the matrix which changes basis to the eigenbasis of A is the orthogonal matrix U, whose rows are the eigenvectors of A.