PSC 40A Theoretical Foundations of Data Science I

Lloyds Algorithm, or k-Means Clustering

- 1. Randomly initialize the k centroids.
- 2. Keep centroids fixed. Update groups.

Assign each point to the nearest centroid.

3. Keep groups fixed. Update centroids.

Move each centroid to the center of its group.

4. Repeat steps 2 and 3 until done.

In This Video

- Why does k-means clustering work?
- What are some practical considerations when using this algorithm?

Cost($\mu_1, \mu_2, ..., \mu_k$) = total squared distance of each data point x_i to its nearest centroid μ_j with the second distance of each data point x_i o Argue why updating the groups and centroids according to the

algorithm reduces the cost with each iteration.

• With enough iterations, cost will be sufficiently small.

Cost(
$$\mu_1, \mu_2, ..., \mu_k$$
) = total squared distance of each data point x_i
to its nearest centroid μ_j

$$Cost(\boldsymbol{\mu}_{1}, \boldsymbol{\mu}_{2}, ..., \boldsymbol{\mu}_{k}) = Cost(\boldsymbol{\mu}_{1}) + Cost(\boldsymbol{\mu}_{2}) + ... + Cost(\boldsymbol{\mu}_{k}) \text{ where}$$
$$Cost(\boldsymbol{\mu}_{j}) = \text{ total squared distance of each data point } \mathbf{x}_{i} \text{ in group j}$$
$$\text{ to centroid } \boldsymbol{\mu}_{i}$$



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1. Randomly initialize the k centroids.



sets initial cost (before the process begins)

$$\begin{aligned} \text{Cost}(\boldsymbol{\mu}_1, \boldsymbol{\mu}_2, \dots, \boldsymbol{\mu}_k) &= \text{Cost}(\boldsymbol{\mu}_1) + \text{Cost}(\boldsymbol{\mu}_2) + \dots + \text{Cost}(\boldsymbol{\mu}_k) \text{ where} \\ \text{Cost}(\boldsymbol{\mu}_j) &= & \text{total squared distance of each data point } \mathbf{x}_i \text{ in group j} \\ & \text{to centroid } \boldsymbol{\mu}_j \end{aligned}$$

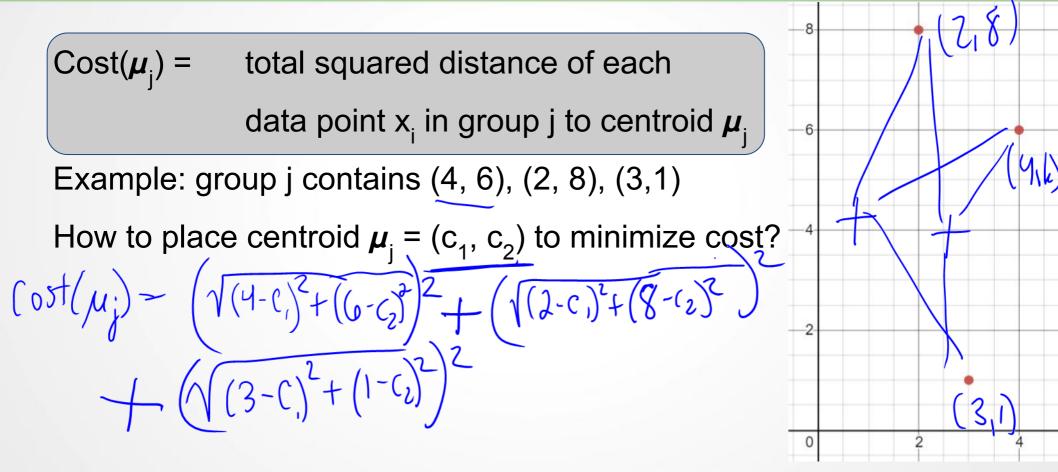


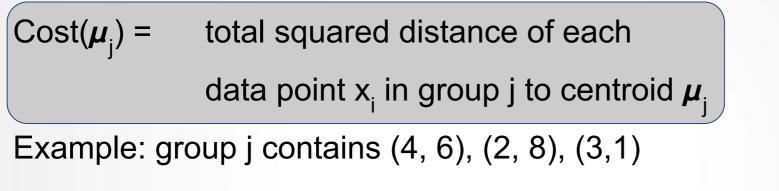
Certainly $Cost(\mu_1, \mu_2, ..., \mu_k)$ decreases in this step because assigning each point to the **closest** centroid is best.

$$Cost(\boldsymbol{\mu}_{1}, \boldsymbol{\mu}_{2}, ..., \boldsymbol{\mu}_{k}) = Cost(\boldsymbol{\mu}_{1}) + Cost(\boldsymbol{\mu}_{2}) + ... + Cost(\boldsymbol{\mu}_{k}) \text{ where}$$
$$Cost(\boldsymbol{\mu}_{j}) = \text{ total squared distance of each data point } \mathbf{x}_{i} \text{ in group j}$$
$$\text{ to centroid } \boldsymbol{\mu}_{j}$$

3. Fix the groups. Update the centroids.

Argue that $Cost(\mu_1, \mu_2, ..., \mu_k)$ decreases in this step because for each group j, $Cost(\mu_i)$ is minimized when we update the centroid.





How to place centroid $\mu_j = (c_1, c_2)$ to minimize cost?

$$Cost (\mu_j) = \left(\sqrt{(4-c_1)^2 + (6-c_2)^2}\right)^2 + \left(\sqrt{(2-c_1)^2 + (8-c_2)^2}\right)^2 + \left(\sqrt{(3-c_1)^2 + (1-c_2)^2}\right)^2$$

= $(4-c_1)^2 + (6-c_2)^2 + (2-c_1)^2 + (8-c_2)^2 + (3-c_1)^2 + (1-c_2)^2 + (1-c_2)^2$

$$\begin{aligned} & \text{Cost}(\mu_{j}) = \text{ total squared distance of each} \\ & \text{data point } x_{i} \text{ in group j to centroid } \mu_{j} \end{aligned}$$

$$\begin{aligned} & \text{Example: group j contains } (4, 6), (2, 8), (3, 1) \\ & \text{How to place centroid } \mu_{j} = (c_{1}, c_{2}) \text{ to minimize cost?} \end{aligned}$$

$$\begin{aligned} & \text{Cost}(\mu_{j}) = \left(\sqrt{(4-c_{1})^{2}+(6-c_{2})^{2}}\right)^{2} + \left(\sqrt{(2-c_{1})^{2}+(8-c_{2})^{2}}\right)^{2} + \left(\sqrt{(3-c_{1})^{2}+(1-c_{2})^{2}}\right)^{2} \\ & = (4-c_{1})^{2} + (6-c_{2})^{2} + (2-c_{1})^{2} + (8-c_{2})^{2} + (3-c_{1})^{2} + (1-c_{2})^{2} \end{aligned}$$

$$\begin{aligned} & \frac{\partial \text{Cost}(\mu_{j})}{\partial \alpha_{i}} = 2(c_{1}-4) + 2(c_{1}-2) + 2(c_{1}-3) \end{aligned}$$

 ∂c_2

 ∂c_1

Cost(μ_j) = total squared distance of each data point x_i in group j to centroid μ_i

Example: group j contains (4, 6), (2, 8), (3,1)

How to place centroid $\mu_1 = (c_1, c_2)$ to minimize cost?

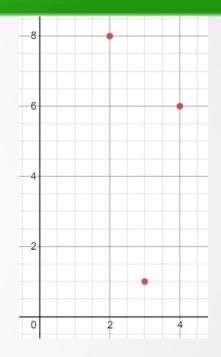
$$\frac{\partial \operatorname{Cost}(\mu_j)}{\partial c_1} = 2(c_1 - 4) + 2(c_1 - 2) + 2(c_1 - 3)$$

$$0 = 2(c_1 - 4) + 2(c_1 - 2) + 2(c_1 - 3)$$

$$0 = c_1 - 4 + c_1 - 2 + c_1 - 3$$

$$3c_1 = 4 + 2 + 3$$

$$c_1 = \frac{4 + 2 + 3}{3}$$



Cost(μ_j) = total squared distance of each data point x_i in group j to centroid μ_i

Example: group j contains (4, 6), (2, 8), (3,1)

How to place centroid $\mu_1 = (c_1, c_2)$ to minimize cost?

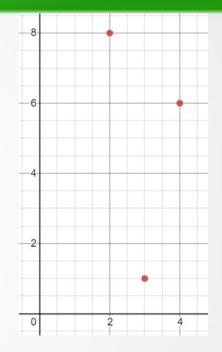
$$\frac{\partial \text{Cost}(\mu_j)}{\partial c_2} = 2(c_2 - 6) + 2(c_2 - 8) + 2(c_2 - 1)$$

$$0 = 2(c_2 - 6) + 2(c_2 - 8) + 2(c_2 - 1)$$

$$0 = c_2 - 6 + c_2 - 8 + c_2 - 1$$

$$3c_2 = 6 + 8 + 1$$

$$c_2 = \frac{6 + 8 + 1}{3}$$



-8

-6

2

0

Centroid

 $Cost(\mu_j) = total squared distance of each$

data point x_i in group j to centroid μ_i

Example: group j contains (4, 6), (2, 8), (3,1)

How to place centroid $\mu_j = (c_1, c_2)$ to minimize cost?

$$(c_1, c_2) = (\frac{4+2+3}{3}, \frac{6+8+1}{3}) = (3, 5)$$

Minimize cost by averaging in each coordinate.

Cost, Loss, and Risk

The cost of placing the centroid at (c_1, c_2) is

$$Cost (\mu_{j}) = \left(\sqrt{(4-c_{1})^{2} + (6-c_{2})^{2}}\right)^{2} + \left(\sqrt{(2-c_{1})^{2} + (8-c_{2})^{2}}\right)^{2} + \left(\sqrt{(3-c_{1})^{2} + (1-c_{2})^{2}}\right)^{2}$$

$$= (4-c_{1})^{2} + (6-c_{2})^{2} + (2-c_{1})^{2} + (8-c_{2})^{2} + (3-c_{1})^{2} + (1-c_{2})^{2}$$

$$Mi \wedge Mi \wedge Mi \wedge Fc \eta$$

$$(Ast (M_{j}) = (4-c_{1})^{2} + (2-c_{1})^{2} + (3-c_{1})^{2} + (6-c_{2})^{2} + (8-c_{2})^{2} + (8-c_{2})^{2} + (1-c_{2})^{2}$$

$$f(c_{1}) + (3-c_{1})^{2} + (3-c_{1})^{2} + (3-c_{1})^{2} + (3-c_{1})^{2} + (3-c_{1})^{2}$$

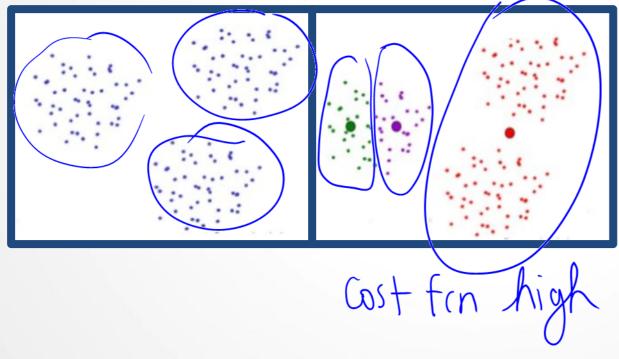
$$f(c_{1}) = (4-c_{1})^{2} + (2-c_{1})^{2} + (3-c_{1})^{2} + (3-c_{1})^{2} + (3-c_{1})^{2}$$

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Cost($\mu_1, \mu_2, ..., \mu_k$) = total squared distance of each data point x_i to its nearest centroid μ_j

- Argue why updating the groups and centroids according to the algorithm reduces the cost with each iteration.
- With enough iterations, cost will be sufficiently small.

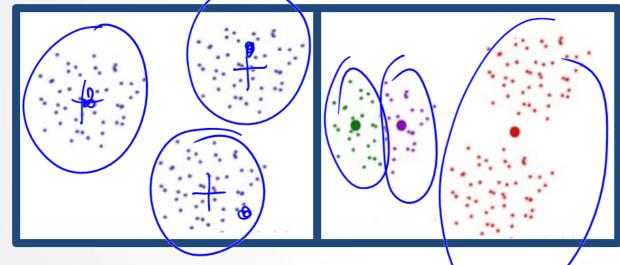
Can get unlucky with random initialization.



In general, how do we assess which result is the best?

- A. Clusters appear how we expect them to
- B. Clusters are evenly sized
- C. Cost function is lowest

Can get unlucky with random initialization.



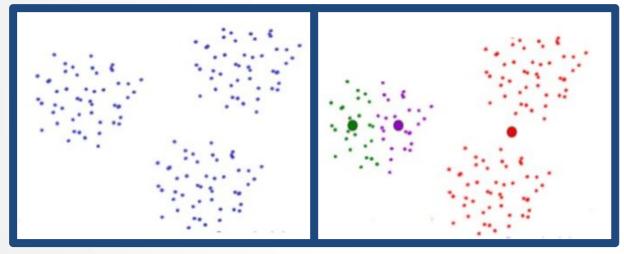
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Solution?

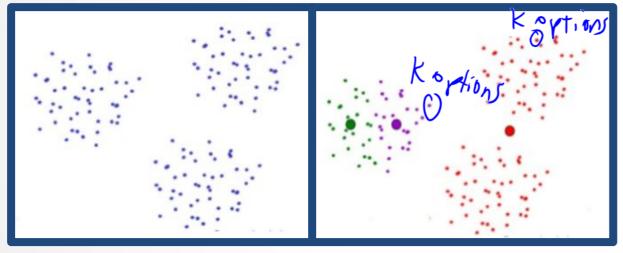
Try algorithm several times, pick the best result.
Similar approach used in gradient descent.

Can get unlucky with random initialization.



- No guarantees of a satisfactory solution with this algorithm.
- Brute force algorithm would try all assignments of points to clusters and choose the one with the lowest cost.

Can get unlucky with random initialization.

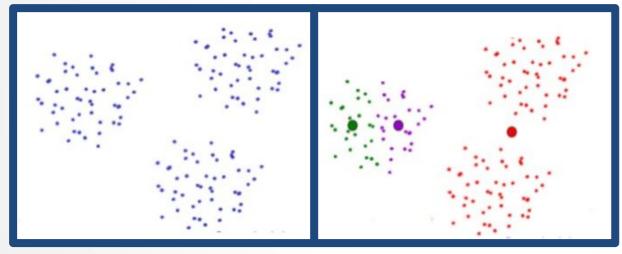


How many ways to assign n points to k clusters?

 $\begin{array}{c} k + k + k + \dots + k \\ = \overline{k^n} \end{array} \xrightarrow{points}$

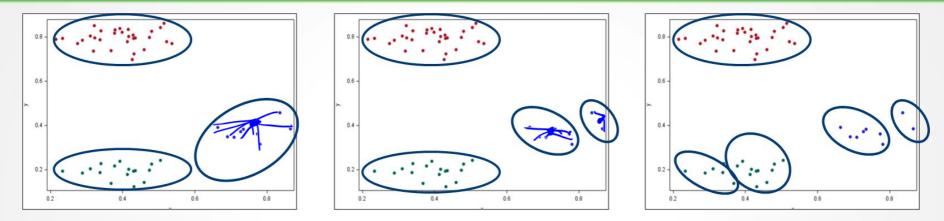
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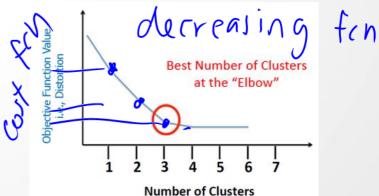
- No guarantees of a satisfactory solution with this algorithm.
- Any algorithm that is guaranteed to find the best coloring of data points takes exponential time (computationally infeasible).

k-Means Clustering in Practice: Choosing k



k=3 k=4 k=5
 Most commonly done by hand (visualizations, trial and error)

- Elbow method
- Context or domain knowledge
- Use a different clustering algorithm



What if a centroid has no points in its group?

What should we do if a centroid has no points in its group?

- A. Terminate the algorithm.
- B. Wait for points get added to the group in a subsequent iteration.
 - Set the centroid to be a data point, chosen at random.
 - D. Set the centroid to be one of the other centroids, chosen at random.

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- D. Set the centroid to be one of the other centroids, chosen at random.

Two options:

- Eliminate that centroid and find k-1 clusters instead
- Randomly re-initialize that centroid

Summary

- We saw that k-means clustering works because each step of the algorithm reduces the cost function, which measures the quality of a set of centroids.
- We discussed some practical considerations, including random initialization and choice of k.