## Lecture 14 - Clustering



DSC 40A, Winter 2024

## Announcements

- HW4 posted last Friday, due this upcoming Friday
- Top predictors on last HW4 problem earns extra credit on midterm 1
- Midterm 1 solution posted today, grade will be available by Wednesday
$\Rightarrow$ Note: your final exam grade is determined by Max\{Midterm 1, Final Part I\} + Max\{Midterm 2, Final Part II\}
- If you are not satisfied with your midterm grade, you can replace it by doing well in the Final


## Agenda

- HW4 Competition: Neutrino and High Purity Germanium Detector
- The clustering problem.
- k-Means Clustering algorithm.
- Why does k-Means work?
- Practical considerations.


## Neutrino and HPGe Detector

The clustering problem


## Question: how might we "cluster" these points into groups?



## Problem statement: clustering

Goal: Given a list of $n$ data points, stored as vectors in $\mathbb{R}^{d}$, $\vec{x}_{1}, \vec{x}_{2}, \ldots, \vec{x}_{n}$, and a positive integer $k$, place the data points into $k$ groups of nearby points.

- These groups are called "clusters".
- Think about groups as colors.
$>$ i.e., the goal of clustering is to assign each point a color, such that points of the same color are close to one another.
- Note, unlike with regression, there is no "right answer" that we are trying to predict - there is no $y$ !
- Clustering is an unsupervised method.


## How do we define a group?

> One solution: pick $k$ cluster centers, i.e. centroids:

$$
\vec{\mu}_{1}, \vec{\mu}_{2}, \ldots, \vec{\mu}_{k} \text { in } \mathbb{R}^{d}
$$

$\Rightarrow$ These $k$ centroids define the $k$ groups.

- Each data point "belongs" to the group corresponding to the nearest centroid.
- This reduces our problem from being "find the best group for each data point" to being "find the best locations for the centroids".



## How do we pick the centroids?

- Let's come up with an cost function, $C$, which describes how good a set of centroids is.
- Cost functions are a generalization of empirical risk functions.
- One possible cost function:

$$
\begin{aligned}
C\left(\mu_{1}, \mu_{2}, \ldots, \mu_{k}\right)= & \text { total squared distance of each } \\
& \text { data point } \vec{x}_{i} \text { to its } \\
& \text { closest centroid } \mu_{j}
\end{aligned}
$$

- This $C$ has a special name, inertia.
- Lower values of $C$ lead to "better" clusterings.
$\Rightarrow$ Goal: Find the centroids $\mu_{1}, \mu_{2}, \ldots, \mu_{k}$ that minimize $C$.


## Discussion Question

Suppose we have $n$ data points, $\vec{x}_{1}, \vec{x}_{2}, \ldots, \vec{x}_{n}$, each of which are in $\mathbb{R}^{d}$.
Suppose we want to cluster our dataset into $k$ clusters. How many ways can we assign points to clusters?
a) $d \cdot k$
b) $d^{k}$
c) $n^{k}$
d) $k^{n}$
e) $n \cdot k \cdot d$

## How do we minimize inertia?

- Problem: there are exponentially many possible clusterings. It would take too long to try them all.
- Another Problem: we can't use calculus or algebra to minimize $C$, since to calculate $C$ we need to know which points are in which clusters.
- We need another solution.


## k-Means Clustering

## k-Means Clustering, i.e. Lloyd's Algorithm

Here's an algorithm that attempts to minimize inertia:

1. Pick a value of $k$ and randomly initialize $k$ centroids.
2. Keep the centroids fixed, and update the groups.
$\Rightarrow$ Assign each point to the nearest centroid.
3. Keep the groups fixed, and update the centroids.
> Move each centroid to the center of its group.
4. Repeat steps 2 and 3 until the centroids stop changing.

## Example

See the following site for an interactive visualization of k-Means Clustering: https://tinyurl.com/40akmeans

## An example by hand

Suppose we choose the initial centroids $\mu_{1}=\left[\begin{array}{l}2 \\ 1\end{array}\right]$ and $\mu_{2}=\left[\begin{array}{l}3 \\ 4\end{array}\right]$. Where will the centroids move to after one iteration of k -Means Clustering?


## Demo

Let's see k-Means Clustering in action. Follow along here.

## Why does k-Means work?

## What is the goal of k-Means Clustering?

- Recall, our goal is to find the centroids $\mu_{1}, \mu_{2}, \ldots, \mu_{k}$ that minimize inertia:

$$
\begin{aligned}
C\left(\mu_{1}, \mu_{2}, \ldots, \mu_{k}\right)= & \text { total squared distance of each } \\
& \text { data point } \vec{x}_{i} \text { to its } \\
& \text { closest centroid } \mu_{j}
\end{aligned}
$$

- Let's argue that each step of the k-Means Clustering algorithm reduces inertia.
- After enough iterations, inertia will be small enough.


## Why does k-Means work? (Step 1)

Step 1: Pick a value of $k$ and randomly initialize $k$ centroids.

- After initializing our $k$ centroids, we have an initial value of inertia. We are going to argue that this only decreases.


## Why does k-Means work? (Step 2)

Step 2: Keep the centroids fixed, and update the groups by assigning each point to the nearest centroid.
$>$ Assuming the centroids are fixed, for each $\vec{x}_{i}$ we have a choice - which group should it be a part of?

- Whichever group we choose, inertia will be calculated using the squared distance between $\vec{x}_{i}$ and that group's centroid.
- Thus, to minimize inertia, we assign each $\vec{x}_{i}$ to the group corresponding to the closest centroid.
Note that this analysis holds every time we're at Step 2, not just the first time.


## Why does k-Means work? (Step 3)

Step 3: Keep the groups fixed, and update the centroids by moving each centroid to the center of its group (by averaging coordinates).

- Before we justify why this is optimal, let's revisit inertia.


## Aside: separating inertia

- Inertia:

$$
\begin{aligned}
C\left(\mu_{1}, \mu_{2}, \ldots, \mu_{k}\right)= & \text { total squared distance of each } \\
& \text { data point } \vec{x}_{i} \text { to its } \\
& \text { closest centroid } \mu_{j}
\end{aligned}
$$

> Note that an equivalent way to write inertia is

$$
\begin{aligned}
C\left(\mu_{1}, \mu_{2}, \ldots, \mu_{k}\right)= & C\left(\mu_{1}\right)+C\left(\mu_{2}\right)+\ldots+C\left(\mu_{k}\right) \text { where } \\
C\left(\mu_{j}\right)= & \text { total squared distance of each } \\
& \text { data point } \vec{x}_{i} \text { in group } j \\
& \text { to centroid } \mu_{j}
\end{aligned}
$$

- What's the point?


## Why does k-Means work? (Step 3)

$$
\begin{aligned}
C\left(\mu_{1}, \mu_{2}, \ldots, \mu_{k}\right)= & C\left(\mu_{1}\right)+C\left(\mu_{2}\right)+\ldots+C\left(\mu_{k}\right) \text { where } \\
C\left(\mu_{j}\right)= & \text { total squared distance of each data point } \vec{x}_{i} \\
& \text { in group } j \text { to centroid } \mu_{j}
\end{aligned}
$$

Step 3: Keep the groups fixed, and update the centroids by moving each centroid to the center of its group (by averaging coordinates).

- Let's argue why this minimizes $C\left(\mu_{j}\right)$, for each group $j$.


## Why does k-Means work? (Step 3)

$$
\begin{gathered}
C\left(\mu_{j}\right)=\text { total squared distance of each data point } \vec{x}_{i} \\
\text { in group } j \text { to centroid } \mu_{j}
\end{gathered}
$$

Suppose group $j$ contains the points $(4,3),(6,4)$, and $(8,2)$. Where should we put $\mu_{j}=\left[\begin{array}{l}a \\ b\end{array}\right]$ to minimize $C\left(\mu_{j}\right)$ ?


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## Cost and empirical risk

- On the previous slide, we saw a function of the form

$$
\begin{aligned}
C\left(\mu_{j}\right)=C(a, b) & =(4-a)^{2}+(3-b)^{2} \\
& +(6-a)^{2}+(4-b)^{2} \\
& +(8-a)^{2}+(2-b)^{2}
\end{aligned}
$$

- $C(a, b)$ can be thought of as the sum of two separate functions, $f(a)$ and $g(b)$.
- $f(a)=(4-a)^{2}+(6-a)^{2}+(8-a)^{2}$ computes the total squared distance of each $x_{1}$ coordinate to $a$.
- From earlier in the course, we know that $a^{*}=\frac{4+6+8}{3}=6$ minimizes $f(a)$.


## Practical considerations

## Initialization

- Depending on our initial centroids, k-Means may "converge" to a clustering that doesn't actually have the lowest possible inertia.
- In other words, like gradient descent, k-Means can get caught in a local minimum.
- Some solutions:
- Run k-Means several times, each with different randomly chosen initial centroids. Keep track of the inertia of the final result in each attempt. Choose the attempt with the lowest inertia.
- k-Means++: choose one initial centroid at random, and place other centroids far from all other centroids.


## Choosing $k$

$\Rightarrow$ Note that as $k$ increases, inertia decreases.

- Intuitively, as we add more centroids, the distance between each point and its closest centroid will drop.
- But the goal of clustering is to put data points into groups, and having a large number of groups may not be meaningful.
- This suggests a tradeoff between $k$ and inertia.


## The "elbow" method

- Strategy: run $k$-Means Clustering for many choices of $k$ (e.g. $k=1,2,3, \ldots, 8$ ).
- Compute the value of inertia for each resulting set of centroids.
$>$ Plot a graph of inertia vs $k$.
- Choose the value of $k$ that appears at an "elbow".


See the notebook for a demo.

## Low inertia isn't everything!

$\Rightarrow$ Even if k-Means works as intended and finds the choice of centroids that minimize inertia, the resulting clustering may not look "right" to us humans.

- Recall, inertia measures the total squared distance to centroids.
- This metric doesn't always match our intuition.
- Let's look at some examples at https://tinyurl. com/40akmeans.
> Go to "I'll Choose" and "Smiley Face". Good luck!



## Other clustering techniques

- k -Means Clustering is just one way to cluster data.
- There are many others, each of which work differently and produce different kinds of results.
- Another common technique: agglomerative clustering.
$>$ High level: start out with each point being in its own cluster. Repeatedly combine clusters until only $k$ are left.
- Check out this chart.


## Summary

- k-Means Clustering attempts to minimize inertia.
- We showed that it minimizes inertia at each step, but it's possible that it converges to a local minimum.
- Different initial centroids can lead to different clusterings.
- To choose $k$, the number of clusters, we can use the elbow method.
- Next time: switching gears to probability and combinatorics.

