

Lectures 8-10

Linear algebra: Dot products and Projections

DSC 40A, Fall 2025

Announcements

- Homework 2 was released Friday.
- Groupwork 3 is due **tonight**.
- Check out [FAQs page](#) and the [tutor-created supplemental resources](#) on the course website.

Agenda

- Recap: Simple linear regression and correlation.
- Connections to related models. $\leftarrow \{W\}$
- Dot products.
- Spans and projections. \leftarrow later this week

Question 🤔

Answer at q.dsc40a.com

Remember, you can always ask questions at q.dsc40a.com!

If the direct link doesn't work, click the "🤔 Lecture Questions"
link in the top right corner of dsc40a.com.

Simple linear regression

- Model: $H(x) = w_0 + w_1x$.
- Loss function: squared loss, i.e. $L_{\text{sq}}(y_i, H(x_i)) = (y_i - H(x_i))^2$.
- Average loss, i.e. empirical risk:

$$R_{\text{sq}}(w_0, w_1) = \frac{1}{n} \sum_{i=1}^n (y_i - (w_0 + w_1x_i))^2$$

- Optimal model parameters, found by minimizing empirical risk:

$$w_1^* = \frac{\sum_{i=1}^n (x_i - \bar{x})(y_i - \bar{y})}{\sum_{i=1}^n (x_i - \bar{x})^2} = r \frac{\sigma_y}{\sigma_x} \qquad w_0^* = \bar{y} - w_1^* \bar{x}$$

The correlation coefficient

- The correlation coefficient, r , is defined as the **average of the product of x and y , when both are in standard units.**
- Let σ_x be the standard deviation of the x_i s, and \bar{x} be the mean of the x_i s.
- x_i in standard units is $\frac{x_i - \bar{x}}{\sigma_x}$.
- The correlation coefficient, then, is:

$$r = \frac{1}{n} \sum_{i=1}^n \left(\frac{x_i - \bar{x}}{\sigma_x} \right) \left(\frac{y_i - \bar{y}}{\sigma_y} \right)$$

Correlation and mean squared error

- **Claim:** Suppose that w_0^* and w_1^* are the optimal intercept and slope for the regression line. Then,

$$R_{\text{sq}}(w_0^*, w_1^*) = \sigma_y^2 (1 - r^2)$$

- That is, the mean squared error of the regression line's predictions and the correlation coefficient, r , always satisfy the relationship above.
- Even if it's true, why do we care?
 - In machine learning, we often use both the mean squared error and r^2 to compare the performances of different models.
 - If we can prove the above statement, we can show that finding models that minimize mean squared error is equivalent to finding models that maximize r^2 .

Proof that $R_{sq}(w_0^*, w_1^*) = \sigma_y^2(1 - r^2)$

$$R_{sq}(w_0^*, w_1^*) = \frac{1}{n} \sum_{i=1}^n (y_i - (w_0^* + w_1^* x_i))^2 = \frac{1}{n} \sum_{i=1}^n (y_i - (\bar{y} - \overbrace{w_0^*}^{w_0^*} + w_1^* x_i))^2$$

$$= \frac{1}{n} \sum_{i=1}^n \left((y_i - \bar{y}) - \overbrace{r \frac{\sigma_y}{\sigma_x}}^{w_1^*} (x_i - \bar{x}) \right)^2$$

$$= \frac{1}{n} \sum_{i=1}^n \left[(y_i - \bar{y})^2 + r^2 \frac{\sigma_y^2}{\sigma_x^2} (x_i - \bar{x})^2 - 2(y_i - \bar{y})(x_i - \bar{x}) \cdot r \frac{\sigma_y}{\sigma_x} \right]$$

$$= \sigma_y^2 + r^2 \frac{\sigma_y^2}{\cancel{\sigma_x^2}} \cancel{\sigma_x^2} - 2 \frac{\sigma_y}{\cancel{\sigma_x}} \underbrace{\frac{1}{n} \sum_{i=1}^n (y_i - \bar{y})(x_i - \bar{x})}_{* = r \cdot \sigma_x \sigma_y}$$

$$r = \frac{1}{n} \sum_{i=1}^n \frac{(x_i - \bar{x})(y_i - \bar{y})}{\sigma_x \sigma_y}$$

$$\sigma_x \sigma_y r = \frac{1}{n} \sum_{i=1}^n (x_i - \bar{x})(y_i - \bar{y})$$

$$= (1 + r^2) \sigma_y^2 - 2 r^2 \cancel{\sigma_x} \sigma_y \cdot \frac{\sigma_y}{\cancel{\sigma_x}} = (1 + r^2 - 2r^2) \sigma_y^2 = \sigma_y^2(1 - r^2)$$

We previously showed: $\sum_{i=1}^n (y_i - \bar{y}) = 0$ but $\frac{1}{n} \sum_{i=1}^n (y_i - \bar{y})^2 = \sigma_y^2 \leftarrow$ Why is this not 0?

Let's explicitly write the two sums:

$$\sum_{i=1}^n (y_i - \bar{y}) = (y_1 - \bar{y}) + (y_2 - \bar{y}) + \dots + (y_n - \bar{y})$$

sum of differences

$$\sum_{i=1}^n (y_i - \bar{y})^2 = (y_1 - \bar{y})^2 + (y_2 - \bar{y})^2 + \dots + (y_n - \bar{y})^2$$

sum of
squared
differences

Therefore the two are different
However note if we square the sum:

$$\left(\underbrace{\sum_{i=1}^n (y_i - \bar{y})}_0 \right)^2 = 0^2 = 0$$

Connections to related models

Exercise (no slope model) $w_1 = 0$

Suppose we choose the model $H(x) = w_0$ and squared loss.
What is the optimal model parameter, w_0^* ?

$$H(x) = w_0 = h \rightarrow \text{constant model}$$

loss - squared loss

$$w_0^* = \text{mean} \underbrace{\{y_1, \dots, y_n\}}_{\text{week 1}}$$

Exercise

(no intercept $w_0 = 0$)

Suppose we choose the model $H(x) = w_1x$ and squared loss.

What is the optimal model parameter, w_1^* ?

Groupwork 3!

Comparing mean squared errors

- With both:

- the constant model, $H(x) = h$, and
- the simple linear regression model, $H(x) = w_0 + w_1x$,

h^ and w_0^* not necessarily
the same*

when we chose squared loss, we minimized mean squared error to find optimal parameters:

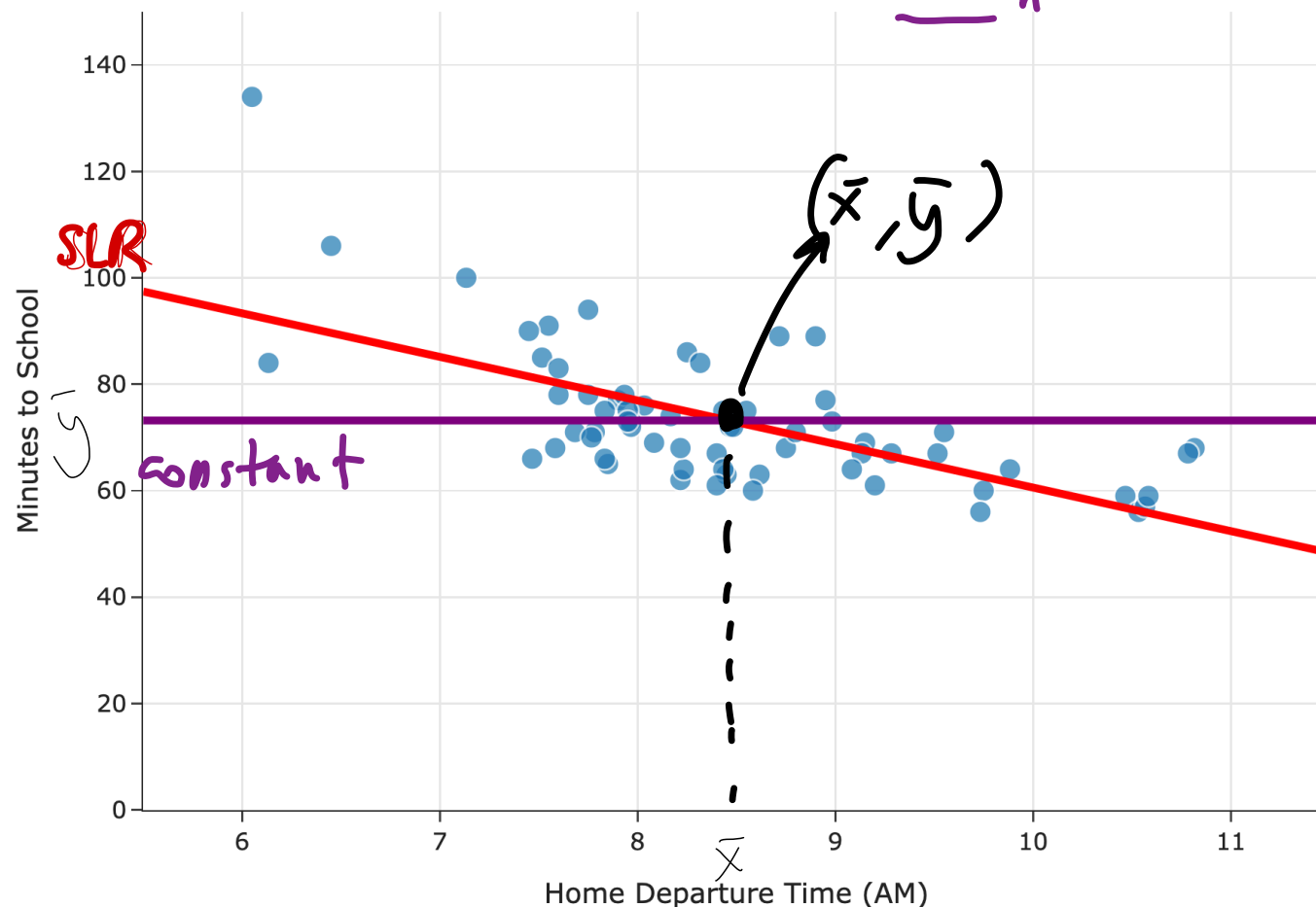
$$R_{\text{sq}}(H) = \frac{1}{n} \sum_{i=1}^n (y_i - H(x_i))^2$$

- Which model minimizes mean squared error more?

Comparing mean squared errors

$$MSE(slr) \leq MSE(constant)$$

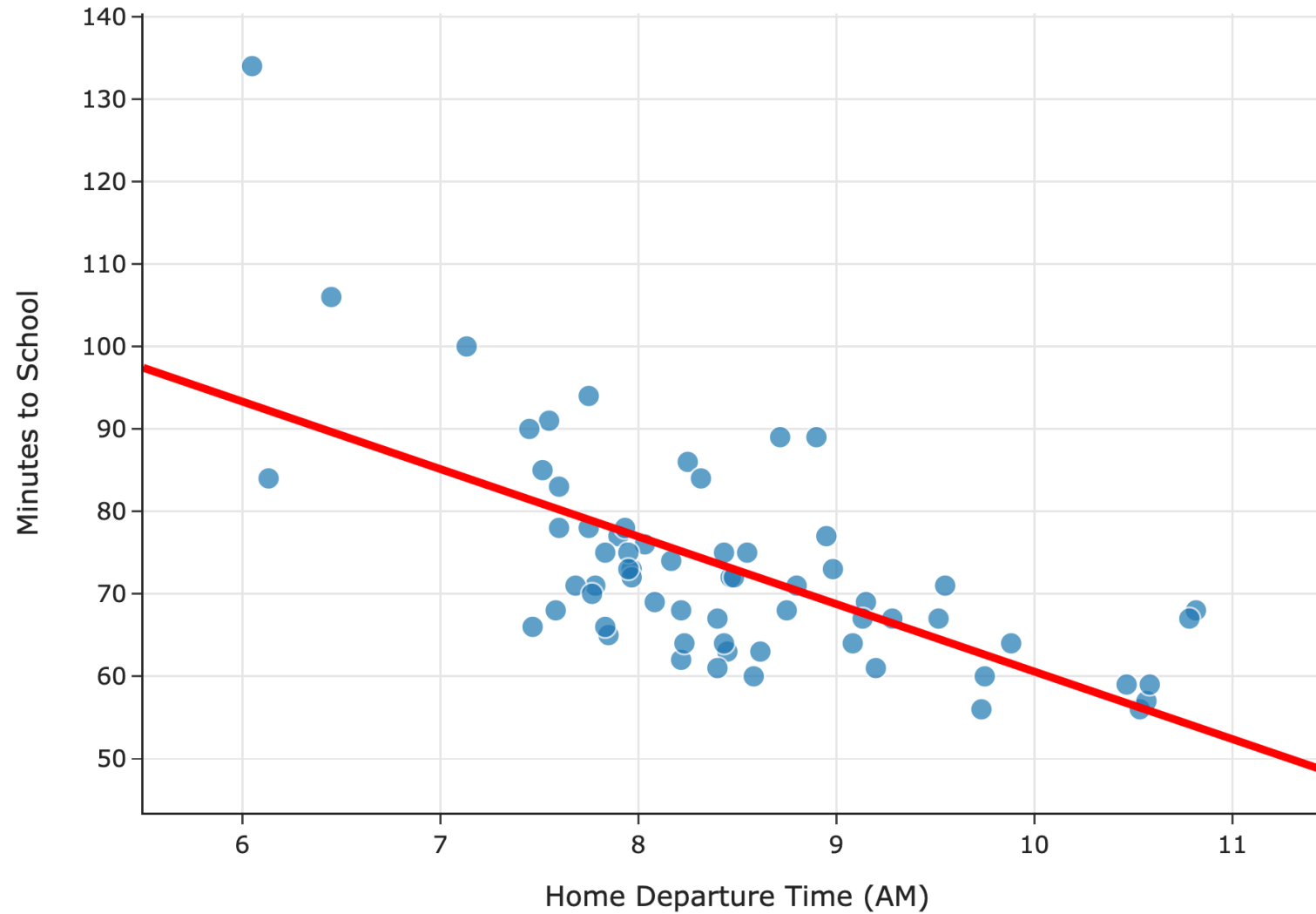
\hat{w}_0^+ \hat{w}_1^+
 Predicted Commute Time = $142.25 - 8.19 * \text{Departure Hour}$
 Predicted Commute Time = $\underline{73.18}$ h^+



$$MSE = \frac{1}{n} \sum_{i=1}^n (y_i - H(x_i))^2$$

- The MSE of the best simple linear regression model is ≈ 97
- The MSE of the best constant model is ≈ 167
- The simple linear regression model is a more flexible version of the constant model.

Predicted Commute Time = $142.25 - 8.19 * \text{Departure Hour}$



Linear algebra

Wait... why do we need linear algebra?

- Soon, we'll want to make predictions using more than one feature.
 - Example: Predicting commute times using departure hour and temperature.
- Thinking about linear regression in terms of **matrices and vectors** will allow us to find hypothesis functions that:
 - Use multiple features (input variables).
 - Are nonlinear in the features, e.g. $H(x) = w_0 + w_1x + w_2x^2$.

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 - Use multiple features (input variables).
 - Are nonlinear in the features, e.g. $H(x) = w_0 + w_1x + w_2x^2$.
- Before we dive in, let's do a quick knowledge assessment.
- Go to <https://forms.gle/LXBXdpsX8rtJQPz7>

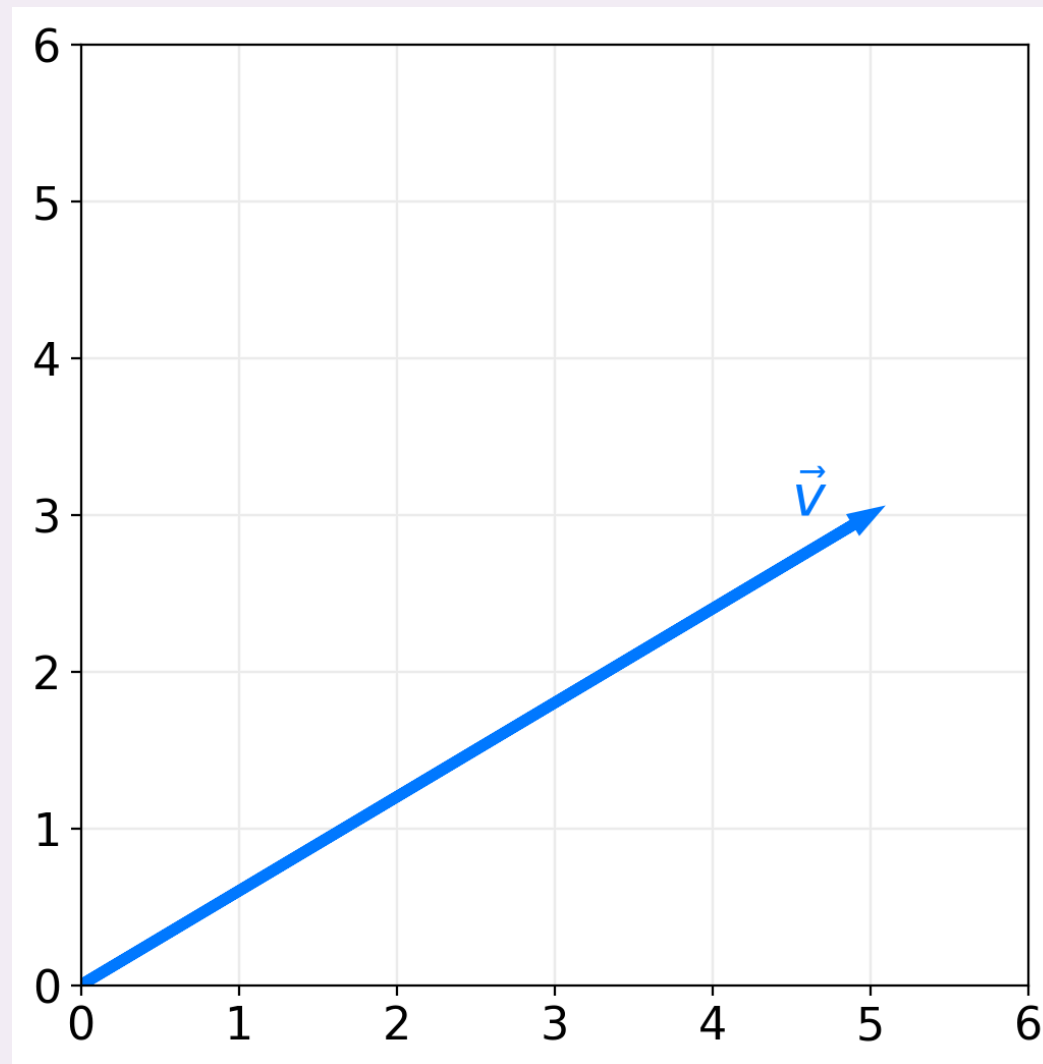


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Question 1: Norm

What is the length of \vec{v} ?

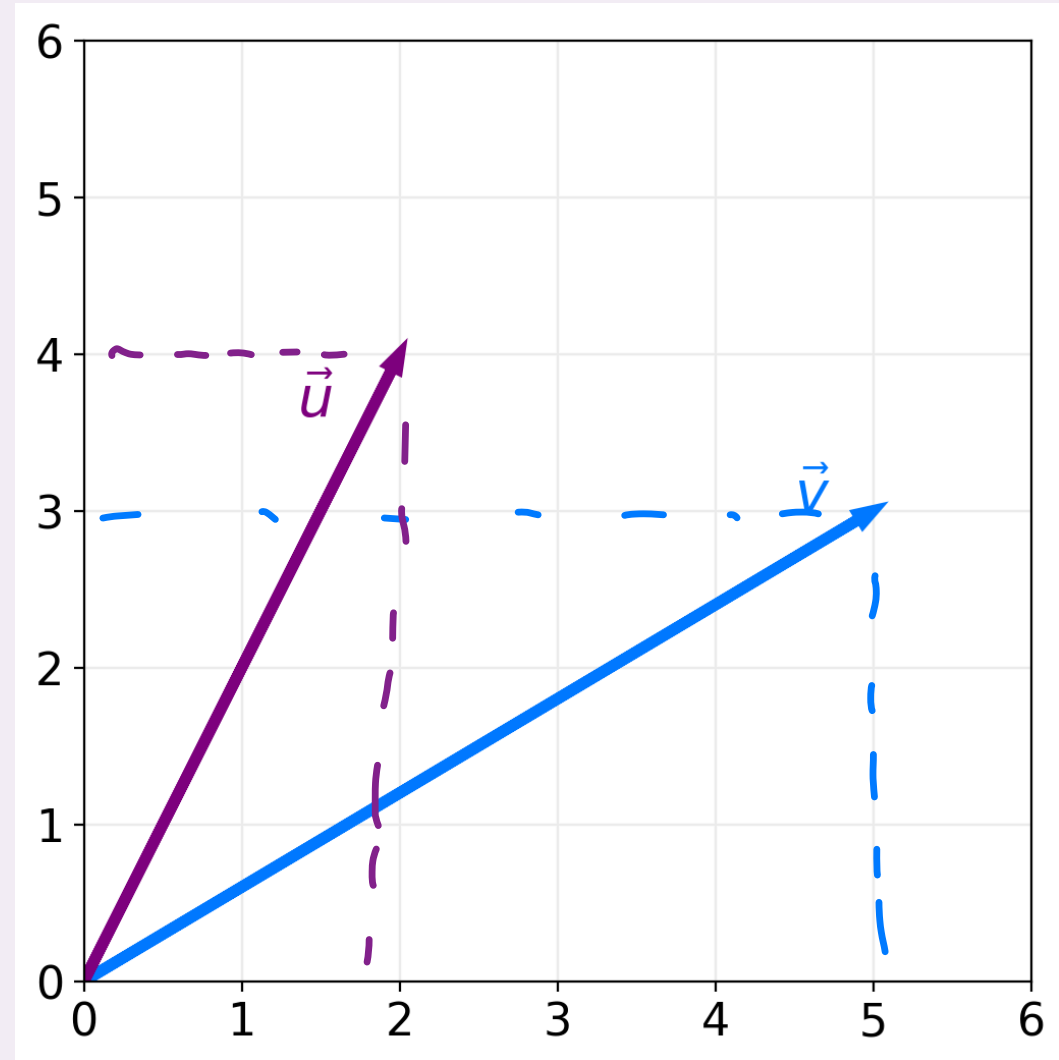
- A. 8
- B. $\sqrt{34}$
- C. $\sqrt{38}$
- D. 34



Question 2: Dot product

What is $\vec{u} \cdot \vec{v}$?

- A. 22
- B. 24
- C. $\sqrt{680}$
- D. $\begin{bmatrix} 10 \\ 12 \end{bmatrix}$



Question 3: Norm

Which of these is another expression for the length of \vec{v} ?

- A. $\vec{v} \cdot \vec{v} = \|\vec{v}\|^2$
- B. $\sqrt{\vec{v}^2}$
- C. $\sqrt{\vec{v} \cdot \vec{v}}$
- D. \vec{v}^2
- E. More than one of the above.

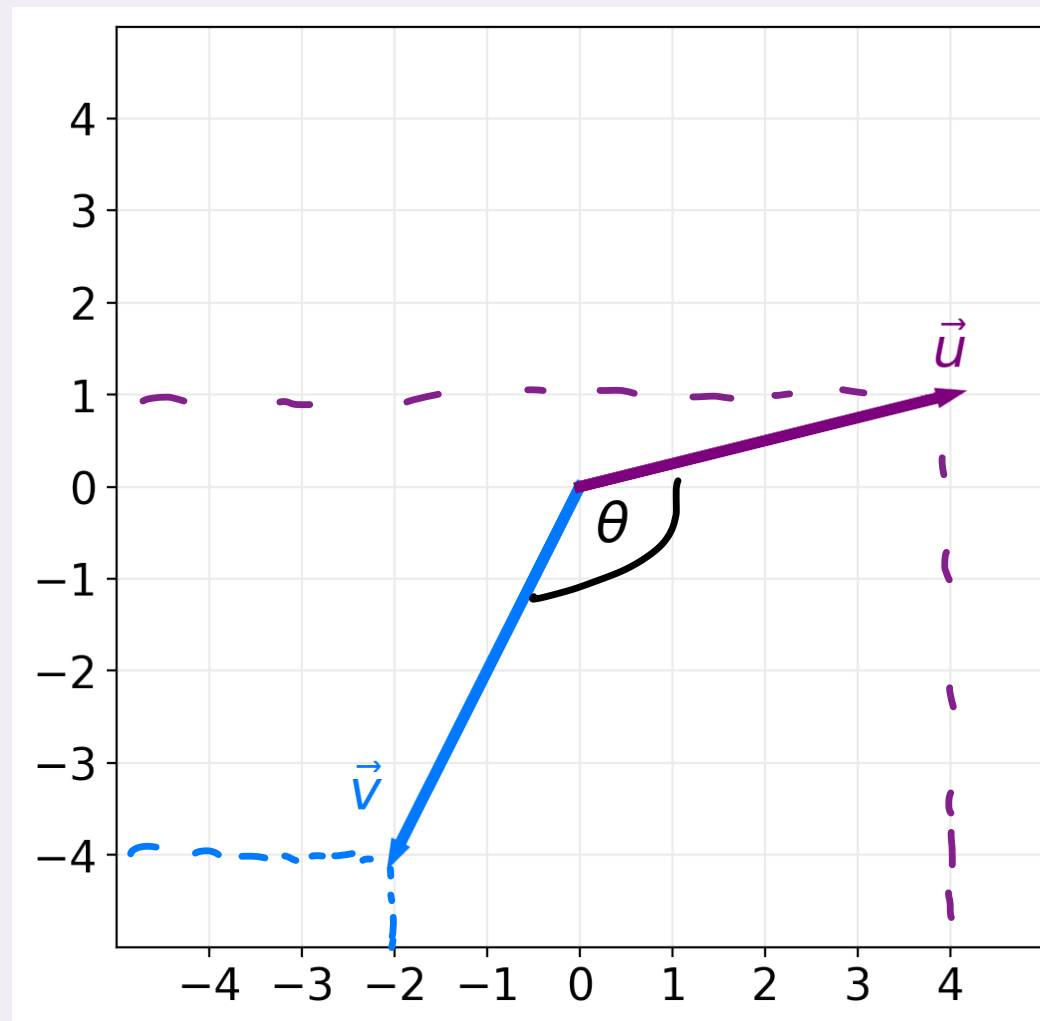
$$\begin{aligned} \|\vec{v}\| &= \sqrt{\sum_{i=1}^n v_i^2} = \sqrt{\sum_{i=1}^n v_i v_i} \\ &= \sqrt{\vec{v} \cdot \vec{v}} \end{aligned}$$

\vec{v}^2 is undefined \rightarrow you can square a vector
this is not equal to $\vec{v} \cdot \vec{v}$ and it is not equal to element-wise squaring

Question 4: $\cos \theta$

What is $\cos \theta$?

- A. $\frac{6}{\sqrt{85}}$
- B. $\frac{-6}{\sqrt{85}}$
- C. $\frac{-3}{85}$
- D. $\frac{-2}{3}$



Question 5: Orthogonality

Which of these vectors in \mathbb{R}^3 orthogonal to:

$$\vec{v} = \begin{bmatrix} 2 \\ 5 \\ -8 \end{bmatrix} ?$$

- A. $\begin{bmatrix} -2 \\ -5 \\ 8 \end{bmatrix}$
- B. $\begin{bmatrix} 5 \\ -8 \\ 2 \end{bmatrix}$
- C. $\begin{bmatrix} 8 \\ 0 \\ 2 \end{bmatrix}$
- D. All of the above

Warning ⚠

- We're **not** going to cover every single detail from your linear algebra course.
- There will be facts that you're expected to remember that we won't explicitly say.
 - For example, if A and B are two matrices, then $AB \neq BA$.
 - This is the kind of fact that we will only mention explicitly if it's directly relevant to what we're studying.
 - But you still need to know it, and it may come up in homework questions.
- We **will** review the topics that you really need to know well.

(video or course website 3blue1brown)

Dot Products

Vectors

- A vector in \mathbb{R}^n is an ordered collection of n numbers.
- We use lower-case letters with an arrow on top to represent vectors, and we usually write vectors as **columns**.

$$\vec{v} = \begin{bmatrix} 8 \\ 3 \\ -2 \\ 5 \end{bmatrix}$$

in general

$$\vec{v} \in \mathbb{R}^n$$

$n \times 1$

- Another way of writing the above vector is $\vec{v} = [8, 3, -2, 5]^T$.

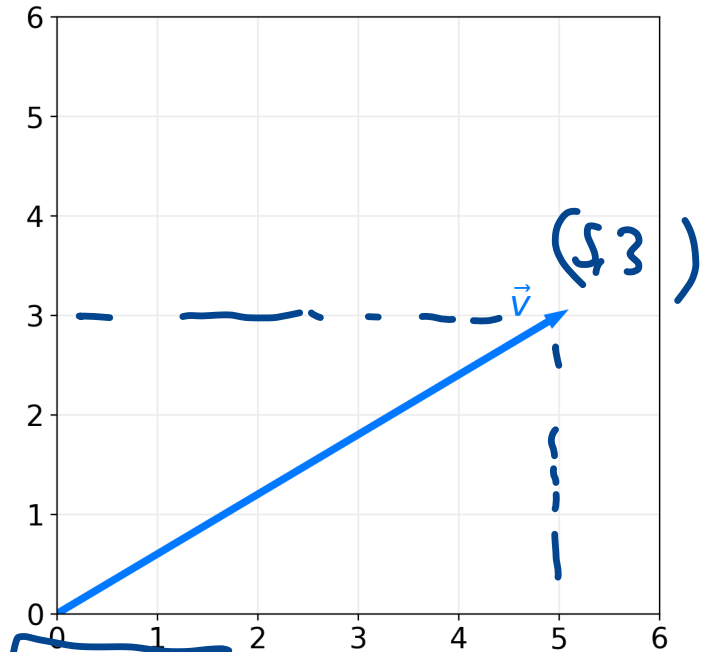
transpose

- Since \vec{v} has four **components**, we say $\vec{v} \in \mathbb{R}^4$.

4×1

The geometric interpretation of a vector

- A vector $\vec{v} = \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{bmatrix}$ is an arrow to the point (v_1, v_2, \dots, v_n) from the origin.



- The **length**, or L_2 **norm**, of \vec{v} is:

$$\|\vec{v}\| = \sqrt{v_1^2 + v_2^2 + \dots + v_n^2} = \sqrt{\sum_{i=1}^n v_i^2} = \sqrt{\vec{v} \cdot \vec{v}} = \sqrt{\vec{v}^T \vec{v}}$$

- A vector is sometimes described as an object with a **magnitude/length** and **direction**.

$$\|\vec{v}\| = \sqrt{5^2 + 3^2} = \sqrt{25 + 9} = \sqrt{34}$$

Dot product: coordinate definition

- The dot product of two vectors \vec{u} and \vec{v} in \mathbb{R}^n is written as:

$$\vec{u} \cdot \vec{v} = \vec{u}^T \vec{v} = \langle \vec{u}, \vec{v} \rangle$$

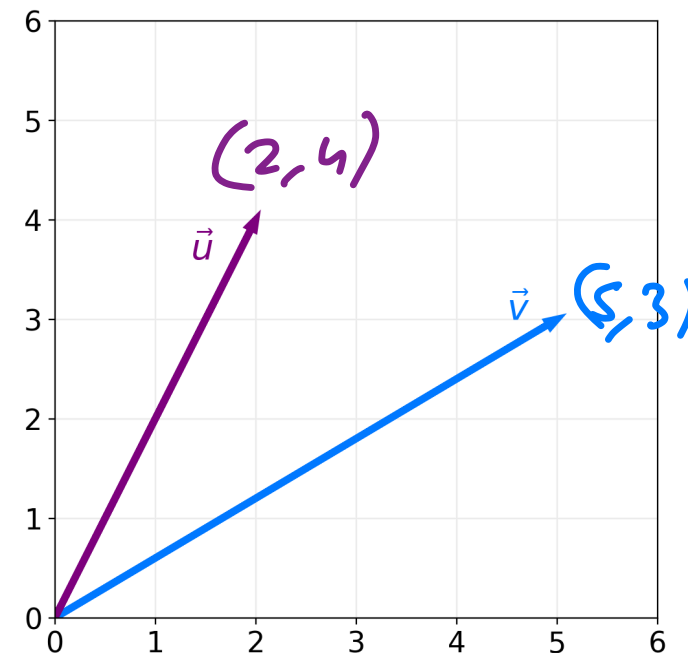
- The computational definition of the dot product:

$$\vec{u} \cdot \vec{v} = \sum_{i=1}^n u_i v_i = u_1 v_1 + u_2 v_2 + \dots + u_n v_n$$

- The result is a scalar, i.e. a single number.

$$\vec{u} \cdot \vec{v} = 5 \cdot 2 + 3 \cdot 4 = 10 + 12 = 22 \in \mathbb{R}$$

$$\vec{u}^T \vec{v} = \begin{bmatrix} 5 & 3 \end{bmatrix} \begin{bmatrix} 2 \\ 4 \end{bmatrix} = 10 + 12 = 22 \in \mathbb{R}$$



$$\begin{array}{ccc} f(\vec{u}, \vec{v}) & \in & \mathbb{R} \\ \uparrow & & \uparrow \\ \mathbb{R}^n & & \mathbb{R}^n \end{array}$$