
DSC 40B - Hashing

Problem 1.

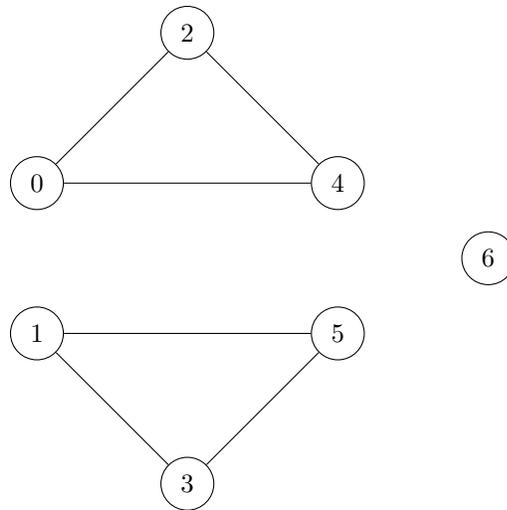
In the following, let

$$V = \{0, 1, 2, 3, 4, 5, 6\},$$
$$E = \{(0, 2), (1, 5), (3, 1), (2, 4), (0, 4), (5, 3)\}.$$

For this problem, you do not need to show your work.

- a) Draw the *undirected* graph $G = (V, E)$. Remember that when writing the edges of an undirected graph, we often abuse notation and write (u, v) when we really mean $\{u, v\}$; we have done so here.

Solution:



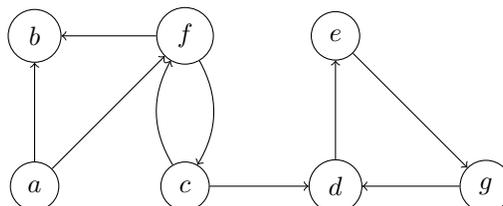
- b) Draw the graph $G = (V, E)$, assuming that G is directed.
- c) Write down the connected components of G , assuming that G is undirected.

Solution: From the above drawing we see that the connected components are:

$$\{0, 2, 4\}, \{1, 3, 5\}, \{6\}$$

- d) Write the adjacency matrix representation of G , assuming that G is undirected.
- e) Write the adjacency matrix representation of G , assuming that G is directed.

Problem 2.



- a) Consider a *breadth*-first search on the graph shown in the figure, starting with node *c*. Which nodes are visited, and in what order? Use the convention that `graph.neighbors()` produces successors in ascending order of label.

Solution: c,d,f,e,b,g

- b) Consider a *breadth*-first search on the graph shown in the figure, starting with node *a*. Which nodes are visited, and in what order? Use the convention that `graph.neighbors()` produces successors in ascending order of label.

Solution: a,b,f,c,d,e,g

- c) Consider a *breadth*-first search on the graph shown in the figure, starting with node *g*. Which nodes are visited, and in what order? Use the convention that `graph.neighbors()` produces successors in ascending order of label.

Solution: g,d,e

Problem 3.

Consider the following modified BFS which has two new lines of code: lines 21 and 22. What is the asymptotic time complexity of `foo` in terms of $|V|$ and $|E|$?

```
1 from collections import deque
2
3 def foo(graph):
4     status = {'undiscovered' for node in graph.nodes}
5     for u in graph.nodes:
6         if status[u] == 'undiscovered':
7             bar(graph, u, status)
8
9 def bar(graph, source, status):
10    status[source] = 'pending'
11    pending = deque([source])
12
13    # while there are still pending nodes
14    while pending:
15        u = pending.popleft()
16        for v in graph.neighbors(u):
17            # explore edge (u,v)
18            if status[v] == 'undiscovered':
19                status[v] = 'pending'
20                pending.append(v)
21        for v in graph.nodes:
22            print(v)
23        status[u] = 'visited'
24
25    return predecessor, distance
```

Solution: The new lines of code take $\Theta(V)$ time every time that an edge is visited. This means that the total time complexity has an extra $\Theta(VE)$. So the time is $\Theta(V + E + VE)$. This simplifies to $\Theta(V + VE)$, since $|E| \leq |V| \cdot |E|$.

Note that it isn't quite right to say that $|V| \cdot |E|$ is larger than $|V|$ and thus the time complexity is $\Theta(VE)$. For instance, suppose $|E| = 0$. Then $|V| \cdot |E|$ is zero, and therefore not larger than $|V|$!